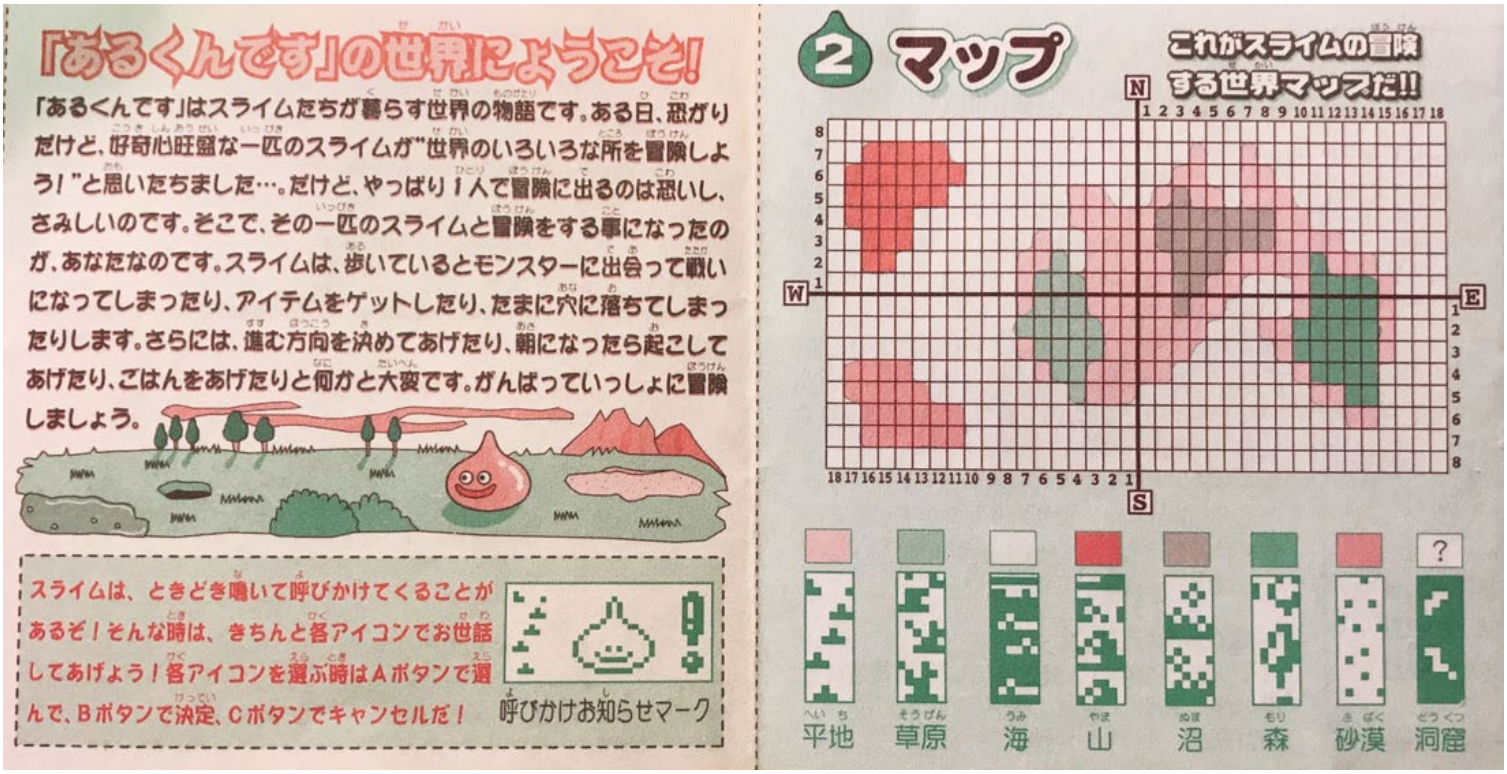
Left Side: "Official Dragon Quest Fan Club for Dragon Quest Fans"

- Membership Benefits:
    1. A communication kit will be sent to you within two months of joining.
    2. A "Dragon Quest Party" newsletter will be sent every three, eight, and twelve months.
    3. An original fan club birthday card and more!
- **Contact Information**: Dragon Quest Official Fan Club Office
    - Phone: 03-5352-6488 (Weekdays 10:00-17:00)
    - Address: Enix Co., Ltd., Tokyo, Shibuya-ku, Kamiyama-cho 4-31-8, Postal code 151-8544
- **To Our Valued Customers**: Thank you for purchasing an Enix product. We strive to ensure quality, but if you have any concerns, please contact us.

Right Side: "Dragon Quest: It's Arukundesu (I'm Walking!)"

- This game allows you to walk alongside Slimes in a new kind of experience! Not only will your Slime grow, but you'll encounter various events as you walk. Let's adventure together and see your Slime thrive and explore!
- **Instruction Manual**



Left Side (Welcome to the World of Arukundesu!):

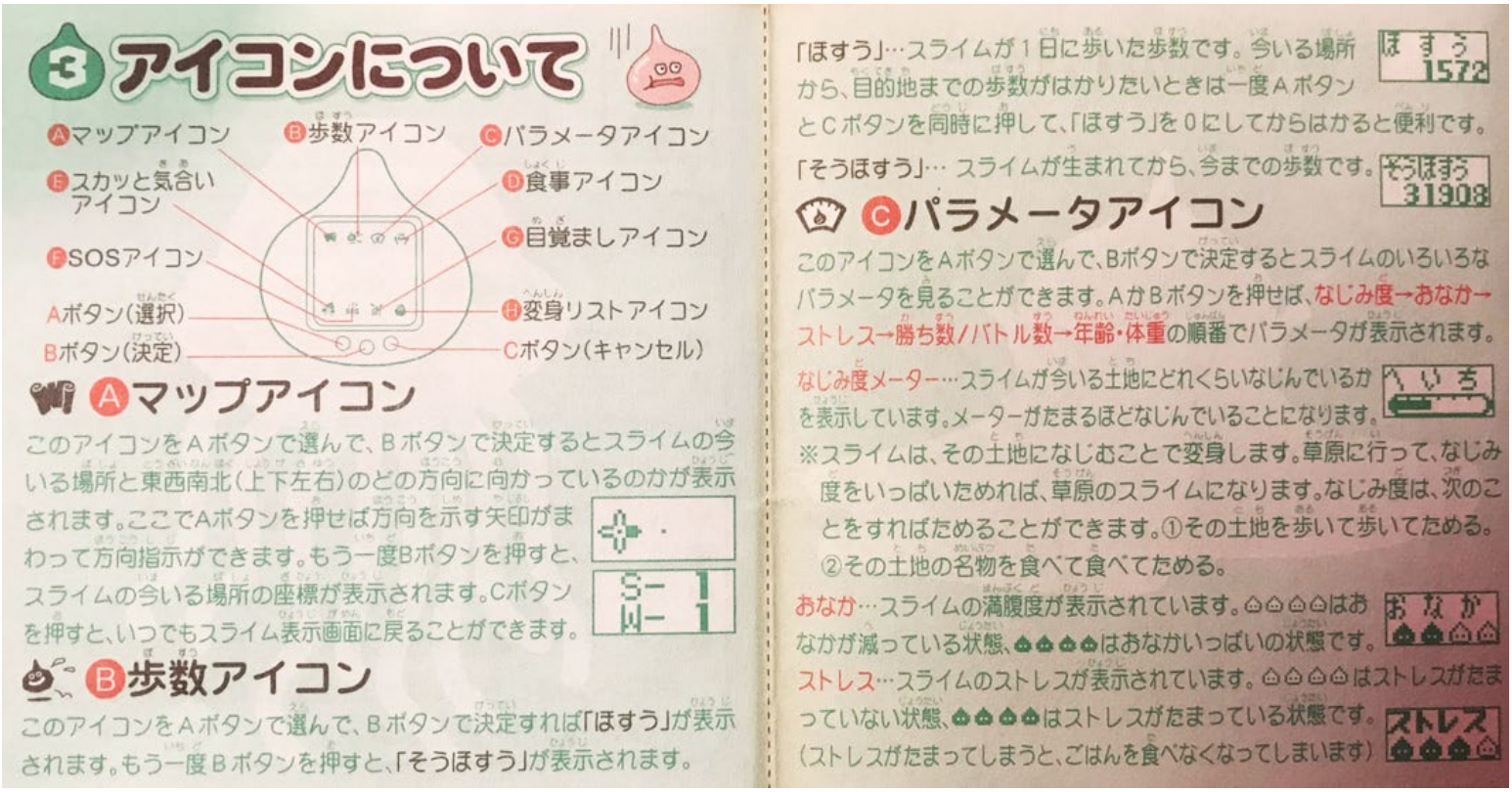
- "Arukundesu!" is a world where Slimes walk around and explore. One day, a curious Slime decides to go on an adventure to see various places in the world! However, monsters lurk everywhere, so watch out as you journey together.
- As you walk, the Slime will encounter monsters, gain items, fall into holes, and face other events. If you choose your actions wisely, the Slime will grow and become stronger.
- Let's go on an adventure and experience the fun together!

Lower Section:

- Sometimes, the Slime may call out to you. This icon shows when the Slime wants your attention. Select and confirm with buttons A and B to respond.

Right Side (Map):

- This is the adventure map where your Slime will roam! The map includes various terrains:
    - Plains, Grasslands, Sea, Mountains, Swamps, Forests, Deserts, and Caves.
    - Each terrain type has its own unique appearance.

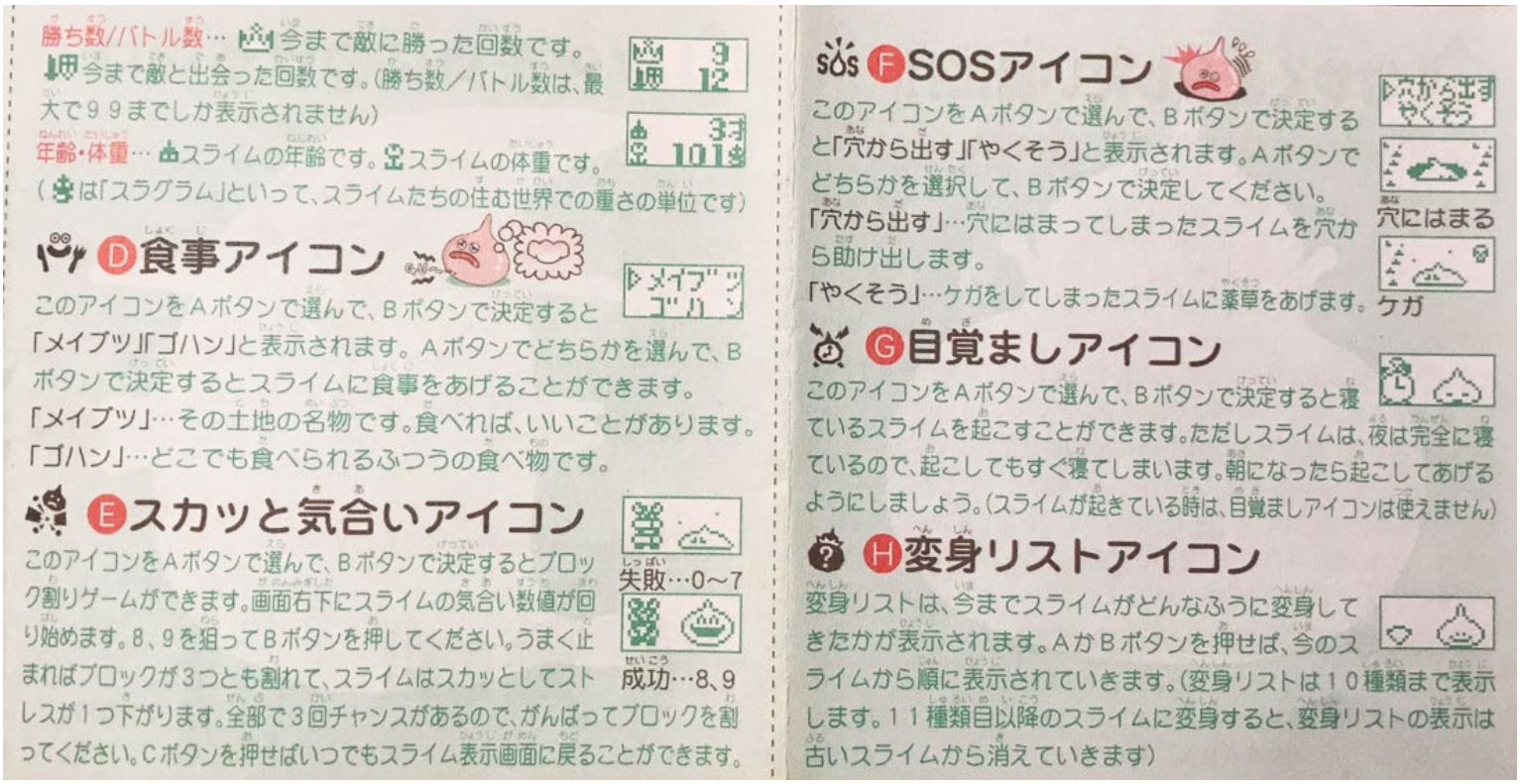


Left Side (Icons Overview):

1. **Map Icon (A)**:
    - Press the A Button to select and the B Button to confirm. This shows the Slime's current position on the map. You can check the location coordinates by pressing A and selecting the direction.
2. **Step Counter Icon (B)**:
    - Displays the Slime's daily step count. The Slime can only travel a certain number of steps each day.
3. **Parameter Icon (C)**:
    - Shows various parameters of the Slime, including Familiarity, Stress, Victory Count, Battle Count, Age, and Size.

Right Side (Parameter Details):

- Familiarity: Shows how close the Slime feels to you.
- Stress: Displays the current stress level of the Slime. High stress will affect its behavior.
- Victory Count/Battle Count: Number of battles the Slime has won or fought.
- Age and Size: Displays the age and size of the Slime, which affect its interactions and behavior in the game.

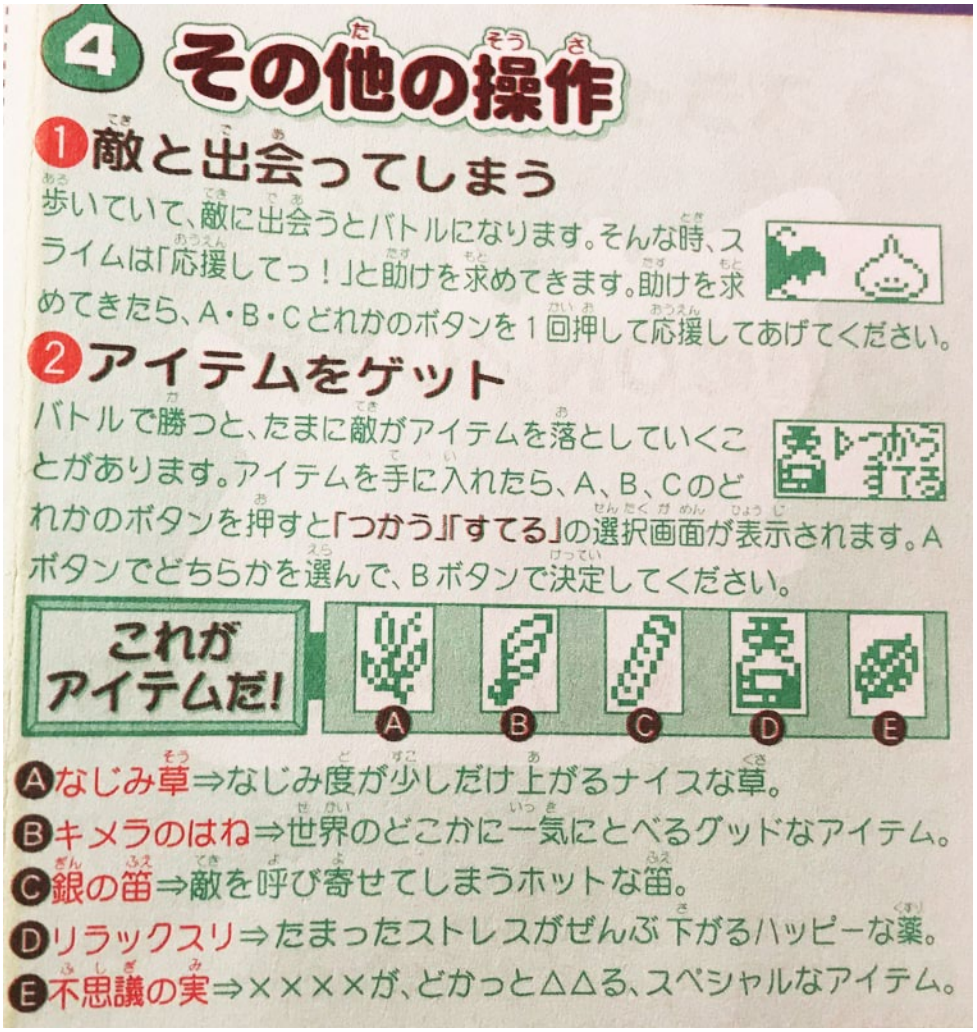


Left Side:

4. **Meal Icon (D)**:
    - Allows you to feed the Slime. Selecting this will show food options such as "Maple" and "Gohan" (Rice). Eating food helps keep the Slime in good condition.
5. **Mood and Compatibility Icon (E)**:
    - This displays a “Mood Compatibility Game,” where the goal is to align blocks successfully. If you match the blocks, it improves the Slime's mood.

Right Side:

6. **SOS Icon (F)**:
    - Use this when the Slime is in trouble, such as when it falls into a hole. You can call for help by selecting this icon.
7. **Wake-Up Icon (G)**:
    - This icon wakes up the Slime when it’s sleeping. However, it cannot be used at night when the Slime is fully asleep.
8. **Transformation List Icon (H)**:
    - Allows you to view transformations. The Slime can transform into different forms over time as it progresses through the adventure.

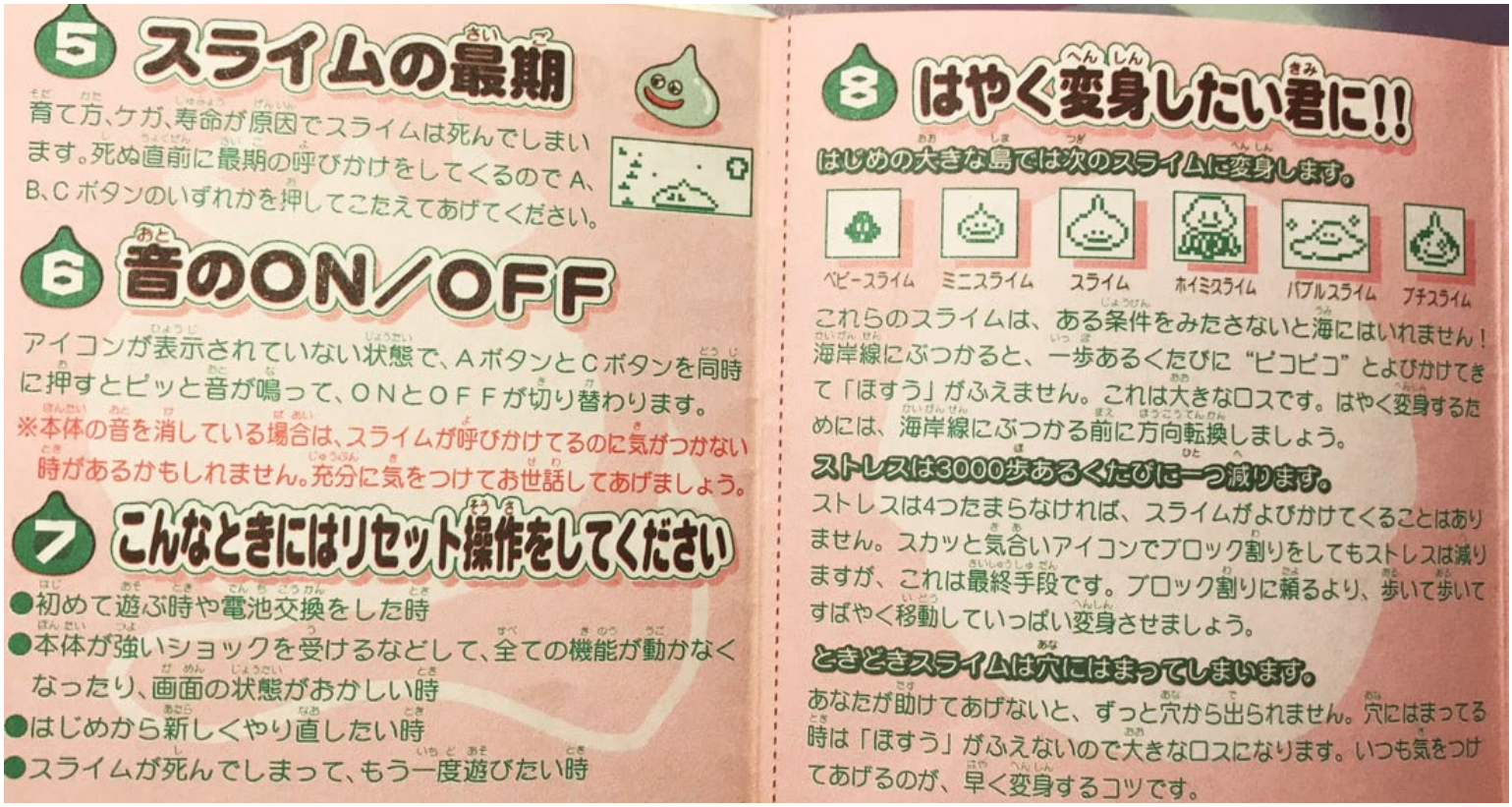


Left Side:

4. **Other Operations**
    - **Encountering Enemies**: When walking, the Slime might encounter enemies, leading to a battle. At such times, the Slime may ask for help with a message like “Support me!” Pressing A, B, or C buttons will help the Slime in battle.
    - **Getting Items**: After winning battles, sometimes enemies will drop items. When you acquire an item, press A, B, or C to choose and confirm if you want to “Use” or “Store” it.

Item Types:

- A: Familiarity Herb - Slightly increases familiarity.
- B: Chimera Feather - A helpful item that can be eaten anywhere.
- C: Silver Whistle - Calls over enemies for a battle.
- D: Relax Fruit - Decreases stress significantly.
- E: Mysterious Fruit - ???, a special item with unknown effects.



Left Side:

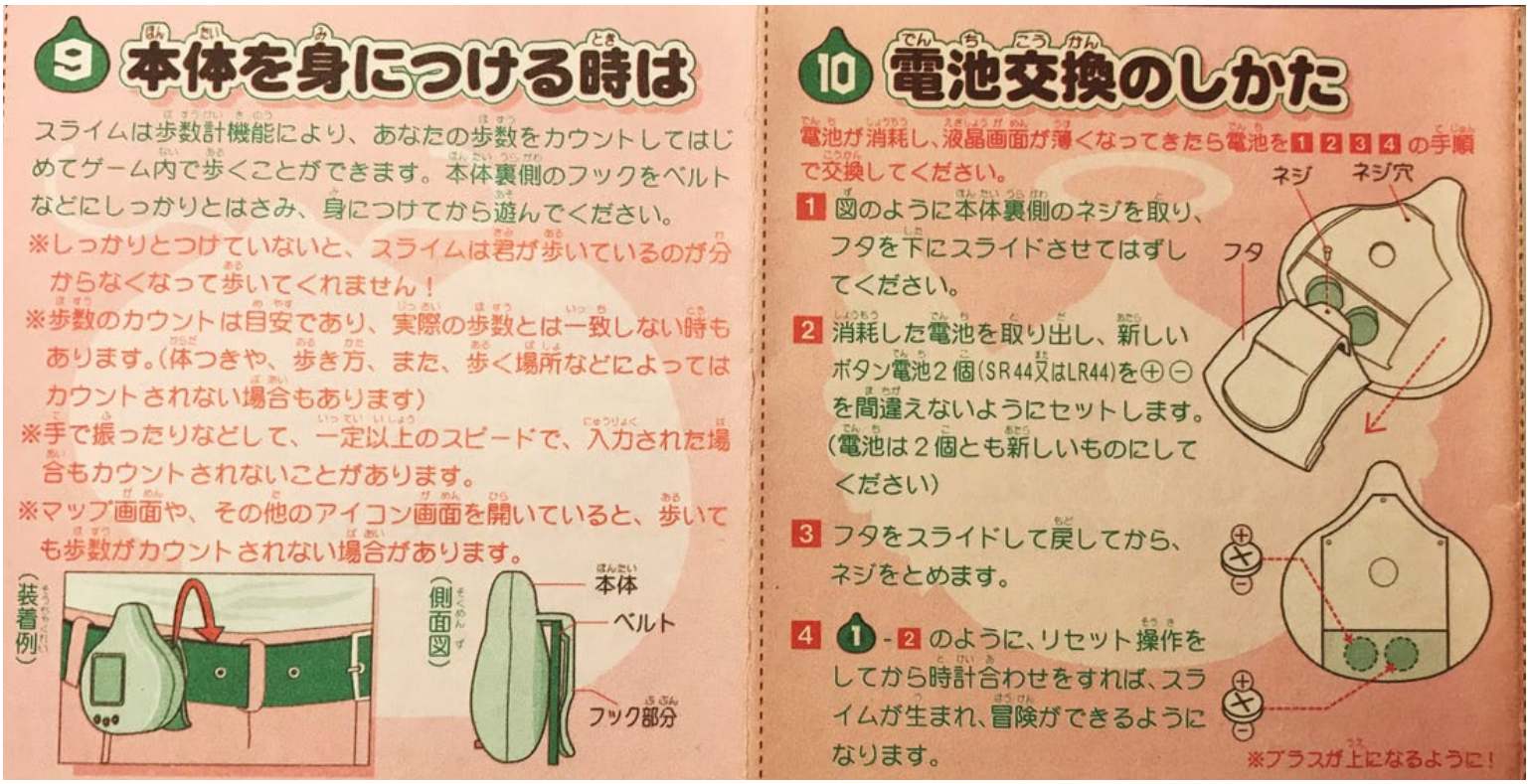
5. **Slime's Life**
    - If not cared for properly, the Slime can perish due to injury, fatigue, or neglect. As its life nears the end, it will call out for help. Press any of the A, B, or C buttons to respond and provide assistance.
6. **Sound On/Off**
    - To toggle sound, press the A and C buttons simultaneously. If you hear a beep, sound has been toggled on or off. Use this feature as needed, especially when the Slime is calling for help.
7. **When to Reset**
    - Reset the device in the following cases:
        - If starting for the first time or after changing the battery.
        - If the device seems unresponsive.
        - If starting fresh or wanting to restart the Slime's progress.

Right Side:

8. **For Those Who Want Fast Transformation!!**
    - The Slime can transform into various forms as it progresses through different stages. You can monitor the Slime's transformations and check its evolution along the journey.

Transformation Stages:

- Baby Slime → Mini Slime → Slime → Big Slime → Bubble Slime → Metal Slime → King Slime
- High stress (3,000 steps or more) triggers transformation. Avoid high-stress levels to encourage growth into new forms.



Left Side:

9. **When Wearing the Device**
    - The Slime tracks your steps with a step-counting feature, allowing it to walk with you in the game. Attach the clip on the back to a belt or clothing securely before starting.

Notes:

- If not attached properly, the Slime may not register your steps.
- The step count is not exact and may vary depending on how you walk and where you're wearing the device.
- Shaking the device or moving too quickly may affect the step count accuracy.

Right Side:

10. **Battery Replacement Guide**

- If the battery dies or the screen fades, replace the battery as follows:
    1. Remove the screw on the back and slide off the cover.
    2. Take out the old battery and insert a new one (LR44 or SR44 x2).
    3. Slide the cover back and secure with the screw.
    4. After replacing the battery, reset the device to restore normal functionality.